

INDUSTRIAL DESIGNER XINZHIJIAO@GMAIL.COM BOSTON, MA WWW..IUI IA.IIAO.COM

EDUCATION

ID-BFA '12, Rhode Island School of Design, Providence, RI

DESIGN EXPERIENCES

Designer, CLEAR design lab, Boston, MA Jun '14 - Dec '15

Worked independently and collaboratively on all aspects of the business with the founders. Produced sketches, storyboards, CAD designs, functional prototypes, and visual prototypes for campaigns, pitch-decks, user-testing, and investor meetings. Created logos and branding elements for the company and affiliates. Successfully managed 2-3 clients projects at any given time alongside internal projects and office upkeep.

Freelance Color Designer, Eastern Mountain Sports, Offsite Jan-Apr '14

Created trend reports and color palettes for the SS15 kids/youth collections. Work directly with the merchandising director.

Women's Footwear Designer, CONVERSE, North Andover, MA Nov '12 - Dec '13

Created original designs and updated on existing product lines for 3 seasons. Extensively utilized consumer research, sketching, prototyping, and visual presentation skills. Worked with category team members in Design (materials/graphics), Development, and Product Management to ensure feasibility of designs, price points, merchandising needs, and product creation timelines.

Women's Lifestyle Footwear Intern, PUMA, Boston, MA Summer '12

Created an independent footwear design project as well as future trends forecasts and reports, concepts, and story generations.

Product & Craft Intern, Martha Stewart Living Omnimedia, Manhattan, NY Summer '11

Worked closely with the craft design team on the MS Home Office product line. Prepared color books and performed daily tasks as needed. Independently created an office product line inspired by the Martha Stewart brand; executed in Rhino and Keyshot.

Product Design Intern, AIGO, Beijing, China Summer '10

Collaborated with Aigo's design team to introduce Stone Age, a new line of music players inspired by archaic musical instruments and natural stone textures. Worked on a series of concept designs and supported the team with material and finish selections.

BOSTON, MA

Enjoys problem-solving

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Fabrication Design Intern, TANYA AGUINIGA STUDIO, Los Angeles, CA Summer '10

Fabrication Design Intern. Assisted textiles/furniture designer, Tanya, in fabricating exhibition and retail pieces. Produced a number of hand-felted furniture as well as dyed rope accessories and various soft products.

TECHNICAL & PERSONAL SKILLS

Design: Digital renderings Color design UI Mockups Story and sequence boarding Branding (logo, copy, support material) Hand and computer sketching Basic shop tools	Software (recent): Illustrator CS6 Photoshop CS6 Rhino OnShape Rhino Keyshot6 Microsoft Office tools	Software (past): Art CAD/CAM Google SketchUp InDesign Keynote	Personal: Bilingual in Mandarin and English Keen to ensure quality of deliverables Able to self-manage Productive in teams and individually Organized Respectful of deadlines Open to learning new ideas
Prototyping	Google Drive		Efficient with time and resources

ADDITIONAL EXPERIENCES

Sales/Floor Associate, The Garment District, Cambridge, MA Fall 2012

Metal Shop Monitor, RISD, Providence, RI Spring 2012

Maintained hand tools and machines, assisted students with technical questions.

Rapid Prototype Lab Monitor, RISD, Providence, RI Spring 2011 - Spring 2012

Monitored 3D printers and baths, as well as helped students prepare files for printing.

ID Computer Lab Monitor, RISD, Providence, RI Fall 2011 - Spring 2012

Maintained computers and printers in the Industrial Design department.

CE Computer Lab Monitor, RISD, Providence, RI Spring 2012

Maintained computers and printers for continuing education students.